

# Watchtowers and BOLT#13

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Sergi Delgado



# ONE STEP BACK



What is the general paradigm behind third party watching systems (**AKA Watchtowers**)?

User:

- Sends **data** to the server alongside a **trigger** condition

Server:

- **Looks for triggers** on a communication channel
- If the a trigger is seen, perform **an action** with the provided data

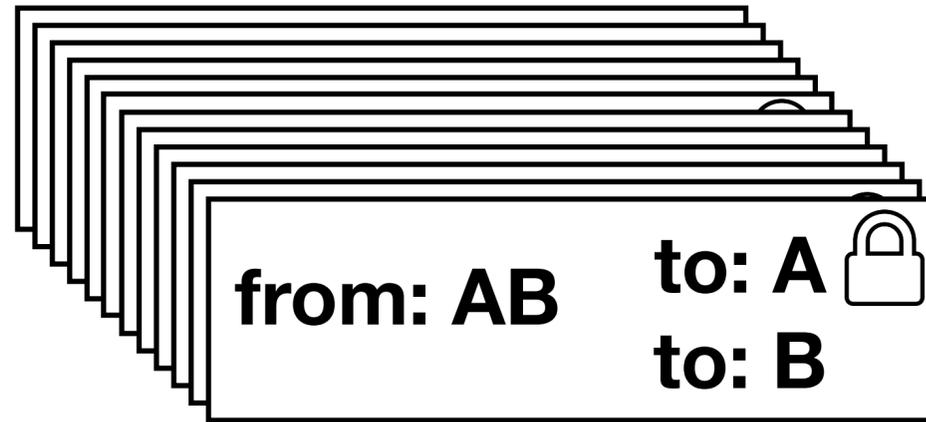
# LIGHTNING TRANSACTIONS IN 1 MIN



## commitment transactions

funding transaction

from: A    to: AB



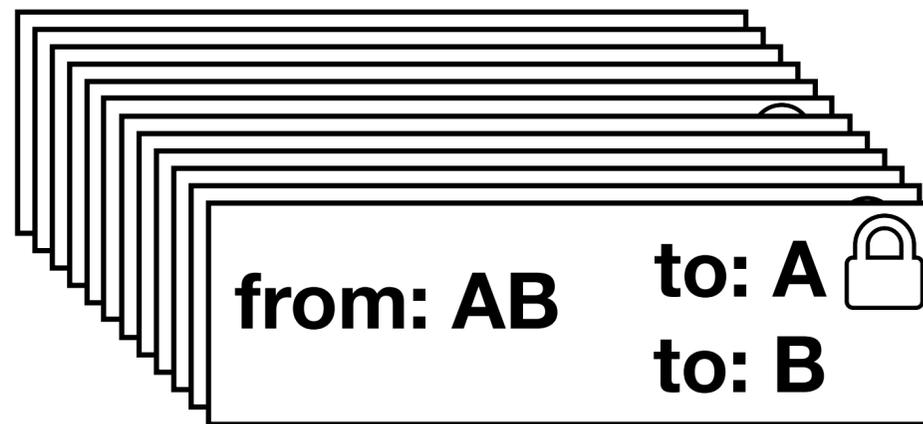
# LIGHTNING TRANSACTIONS IN 1 MIN



**funding transaction**



**commitment transactions**



**close  
channel**



# LIGHTNING TRANSACTIONS IN 1 MIN

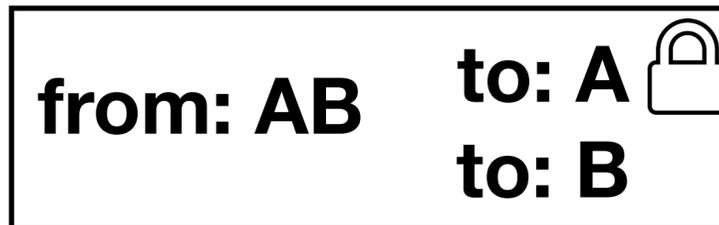
funding transaction



commitment transactions



close  
channel



# LIGHTNING TRANSACTIONS IN 1 MIN

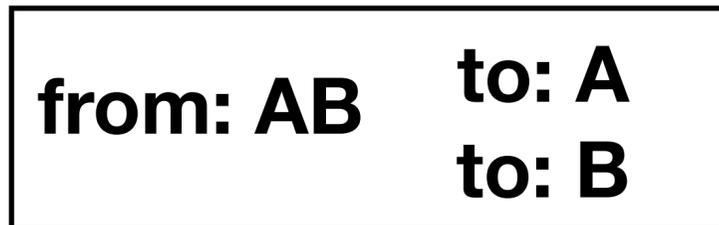
funding transaction



commitment transactions



close  
channel



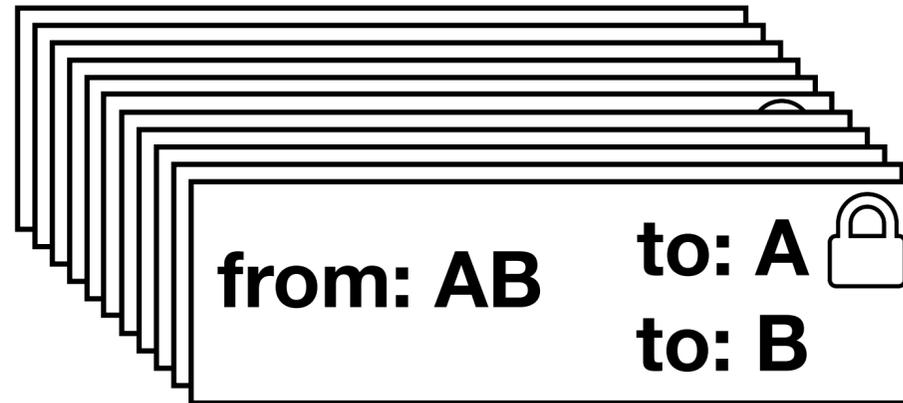
# LIGHTNING TRANSACTIONS IN 1 MIN



**funding transaction**



**commitment transactions**



**close  
channel**



**closing transaction**

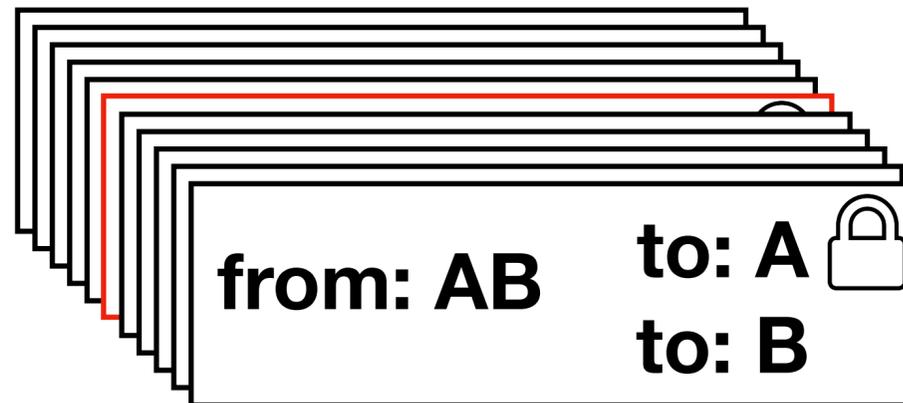
# LIGHTNING TRANSACTIONS IN 1 MIN



**funding transaction**



**commitment transactions**



**close  
channel**



**closing transaction**

# LIGHTNING TRANSACTIONS IN 1 MIN



## commitment transactions

funding transaction



close  
channel



channel  
breach



closing transaction



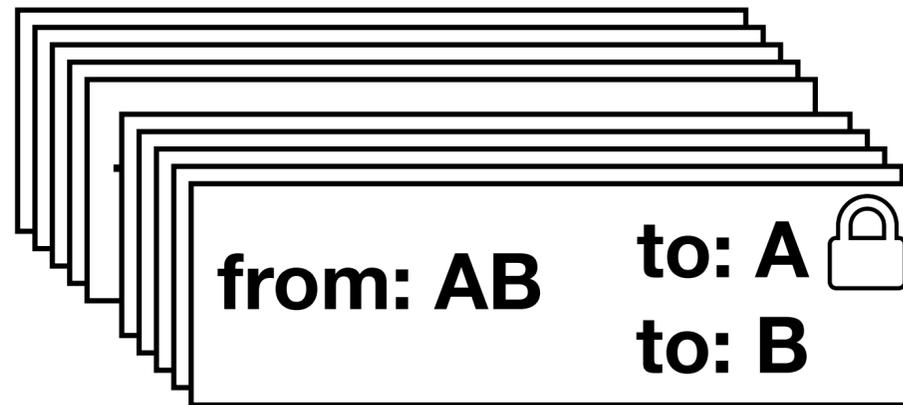
closing transaction

# LIGHTNING TRANSACTIONS IN 1 MIN



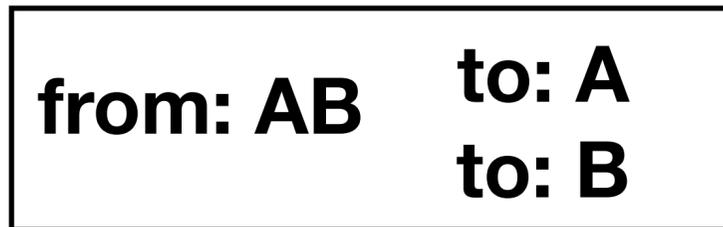
## commitment transactions

funding transaction



close  
channel

channel  
breach



closing transaction



closing transaction



# LIGHTNING TRANSACTIONS IN 1 MIN



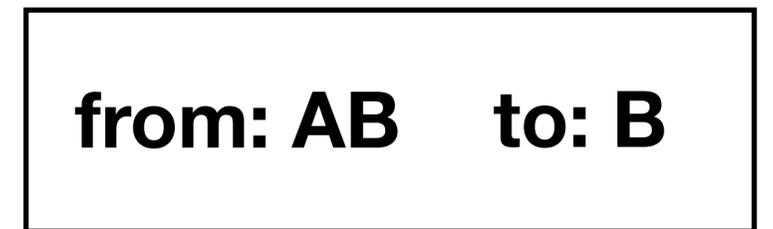
**funding transaction**



**commitment transactions**



**penalty transaction**



**close  
channel**



**channel  
breach**



from: AB    to: A  
to: B

**closing transaction**

from: AB    to: A   
to: B

**closing transaction**

# BASIC WATCHTOWER PROTOCOL



# BASIC WATCHTOWER PROTOCOL



# BASIC WATCHTOWER PROTOCOL



# BASIC WATCHTOWER PROTOCOL



[...]  
**commitment\_txid,**  
**penalty\_tx,**  
[...]



# BASIC WATCHTOWER PROTOCOL



[...]

commitment\_txid,

penalty\_tx,

[...]



# BASIC WATCHTOWER PROTOCOL



[...]  
**commitment\_txid,**  
**penalty\_tx,**  
[...]

→  
appointment



# BASIC WATCHTOWER PROTOCOL



[...]  
**commitment\_txid,**  
**penalty\_tx,**  
[...]

→  
appointment



# BASIC WATCHTOWER PROTOCOL

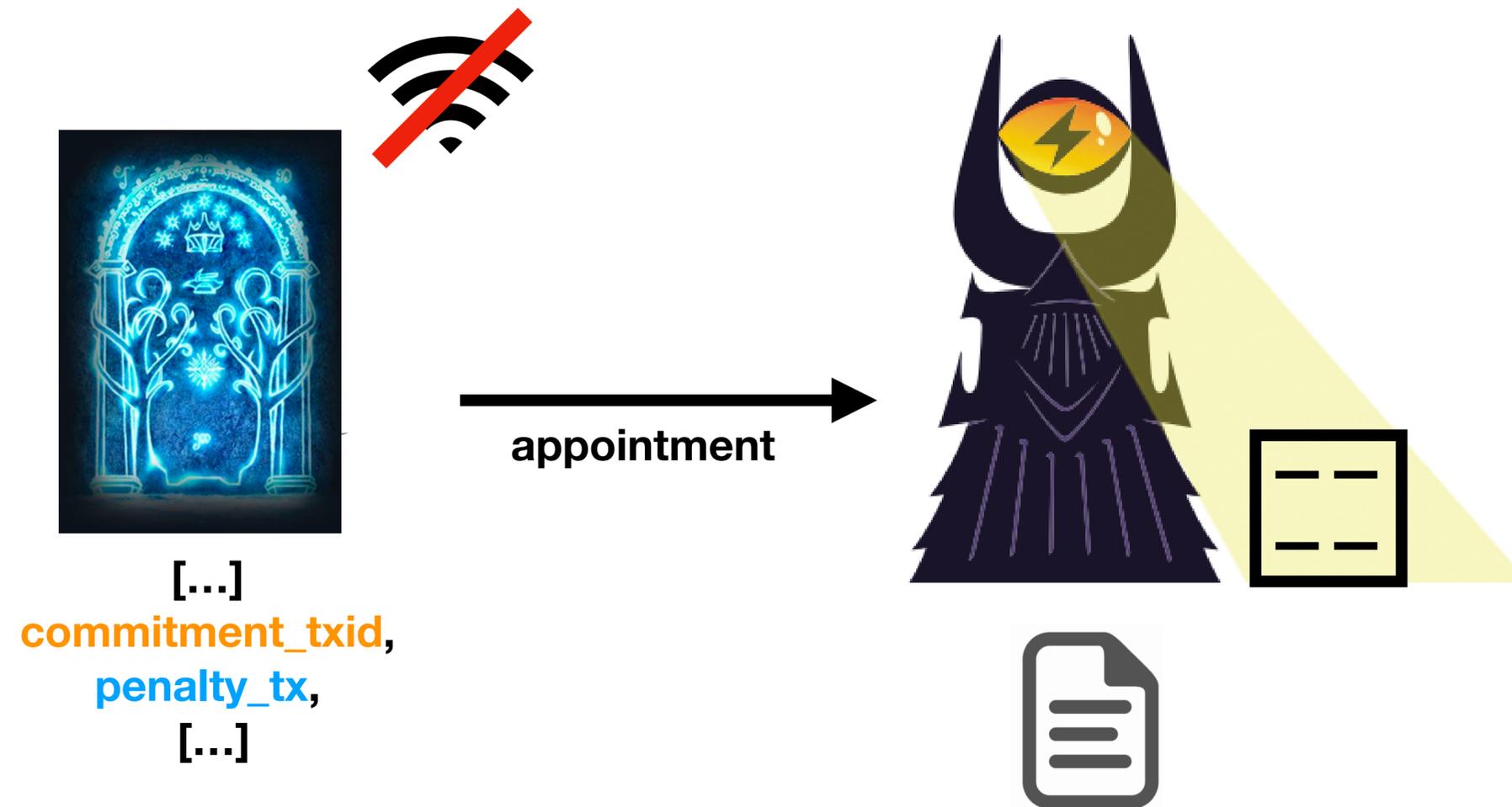


[...]  
**commitment\_txid,**  
**penalty\_tx,**  
[...]

→  
appointment



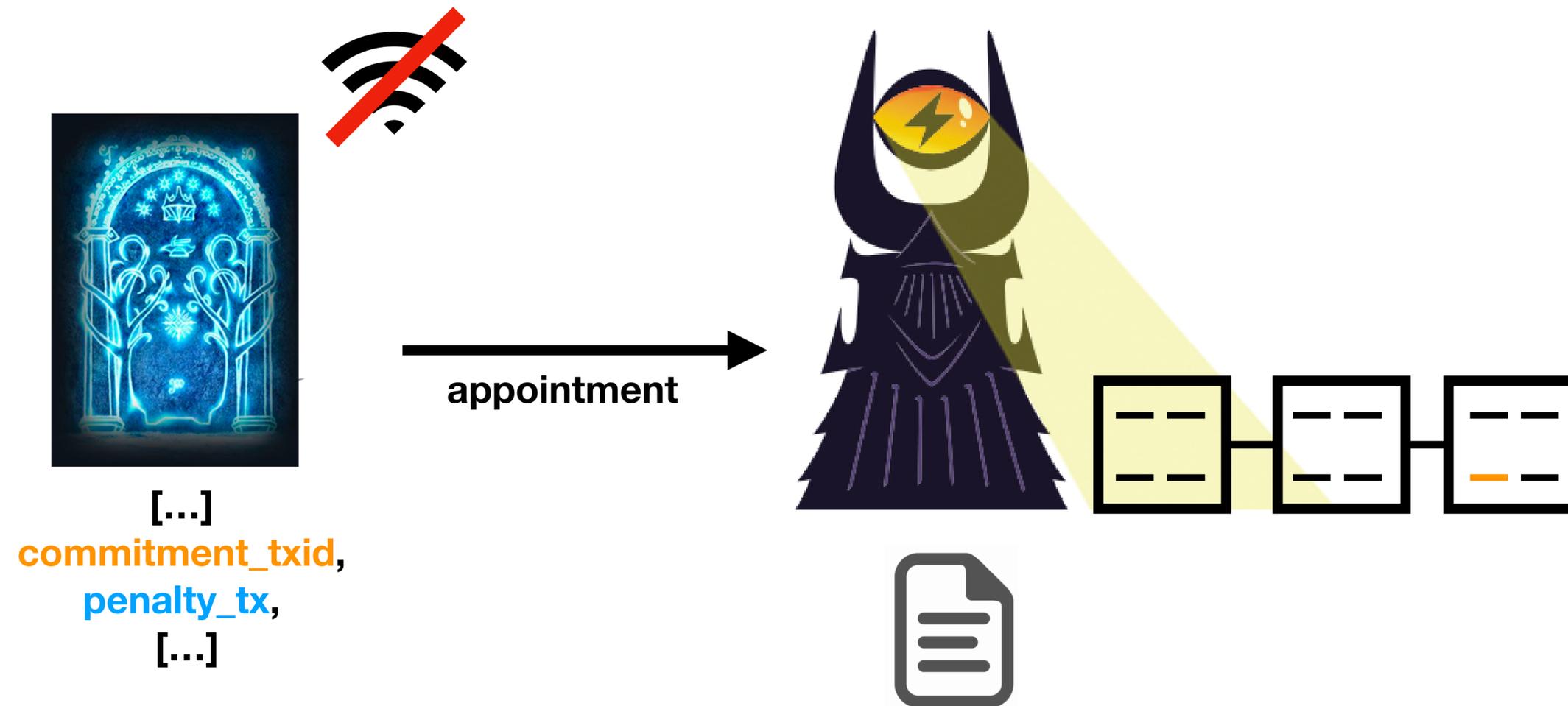
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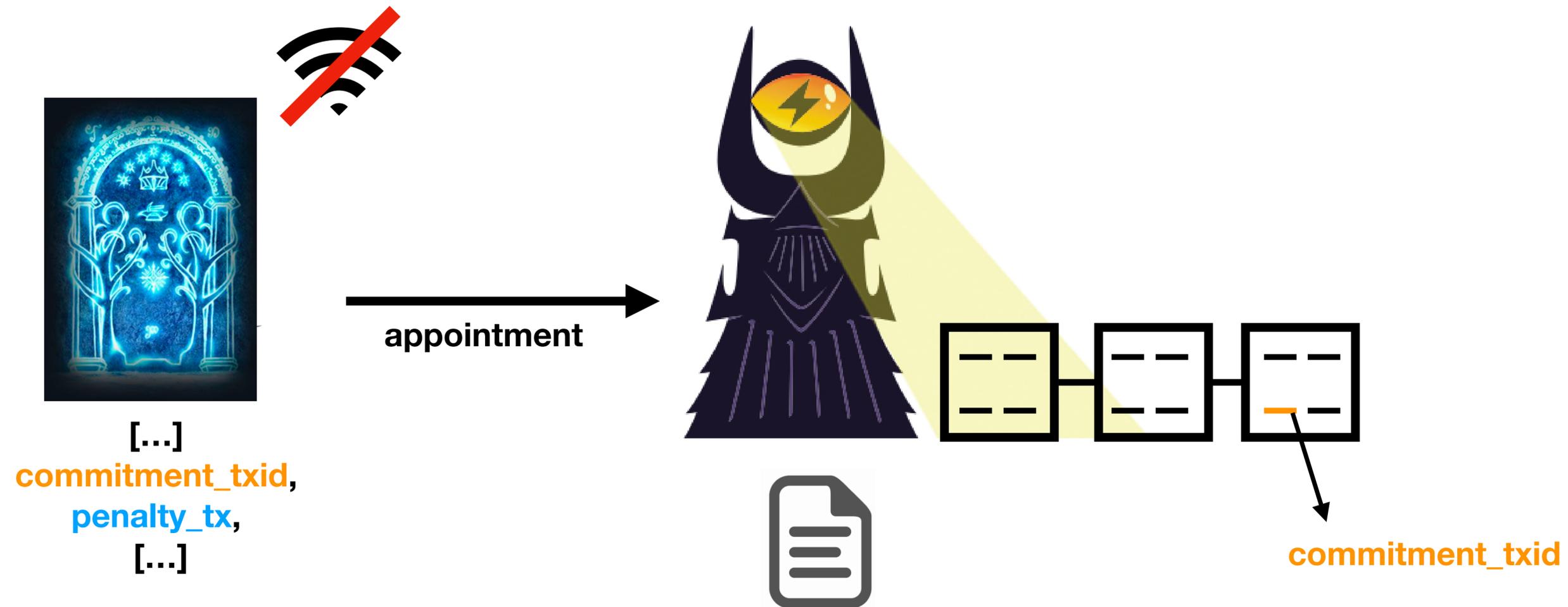
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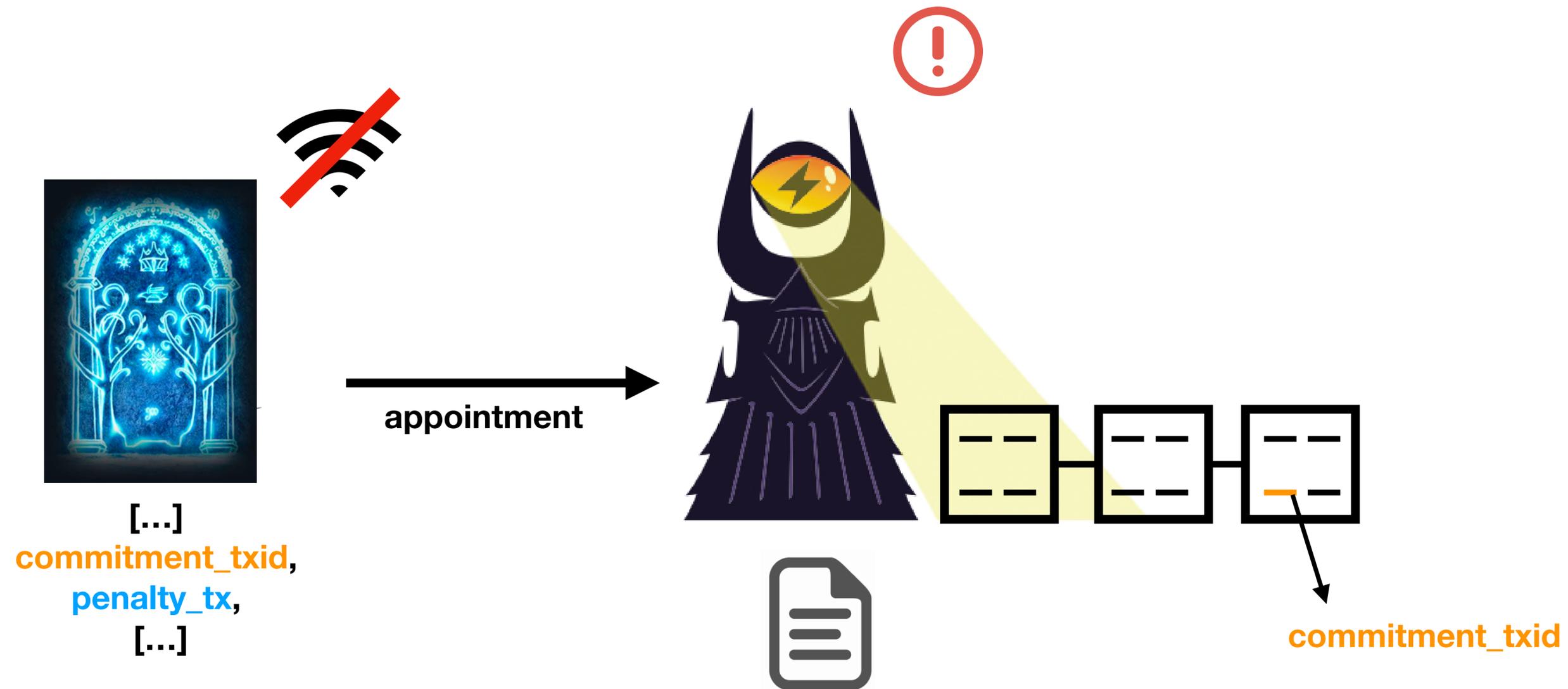
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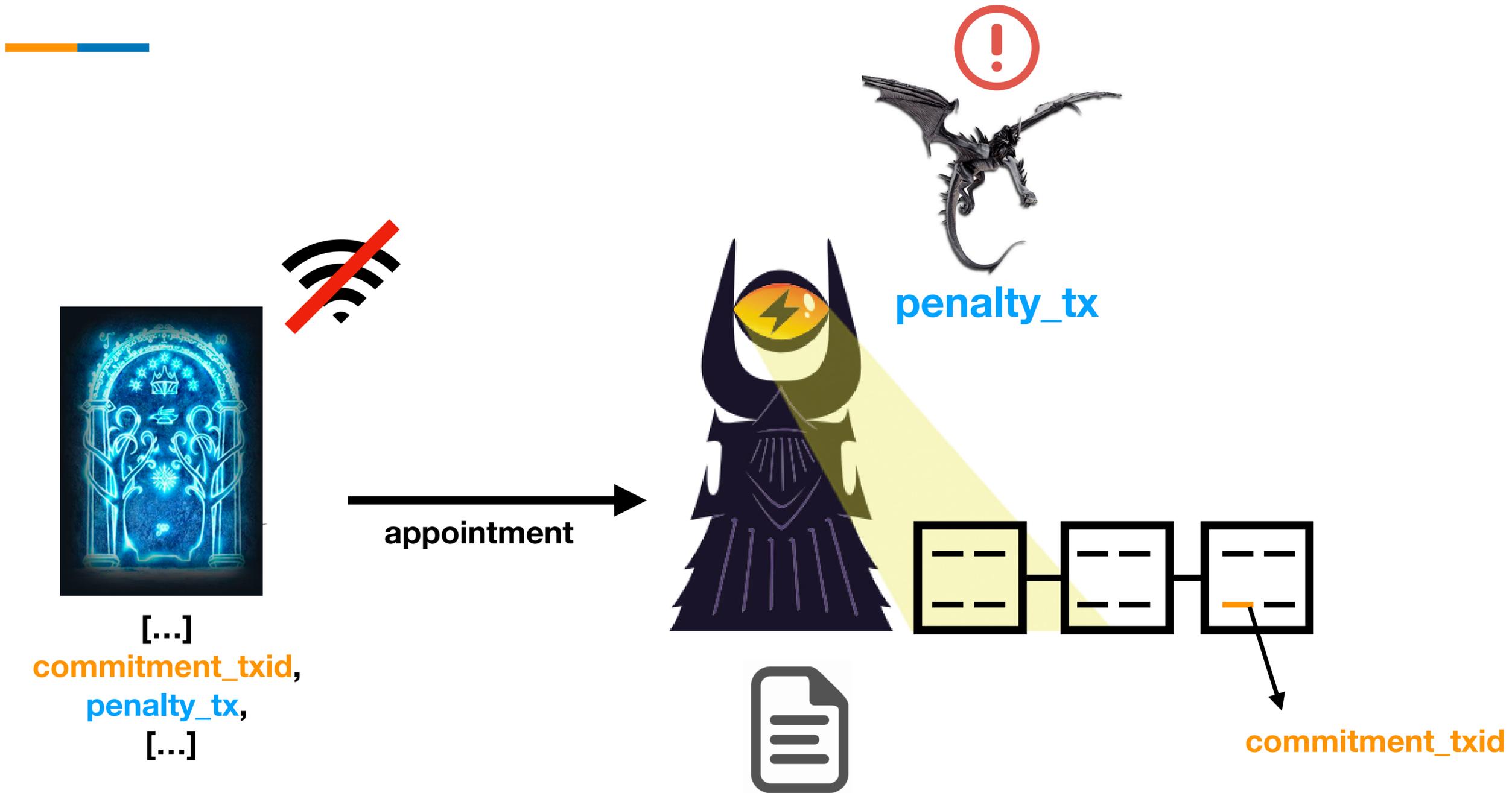
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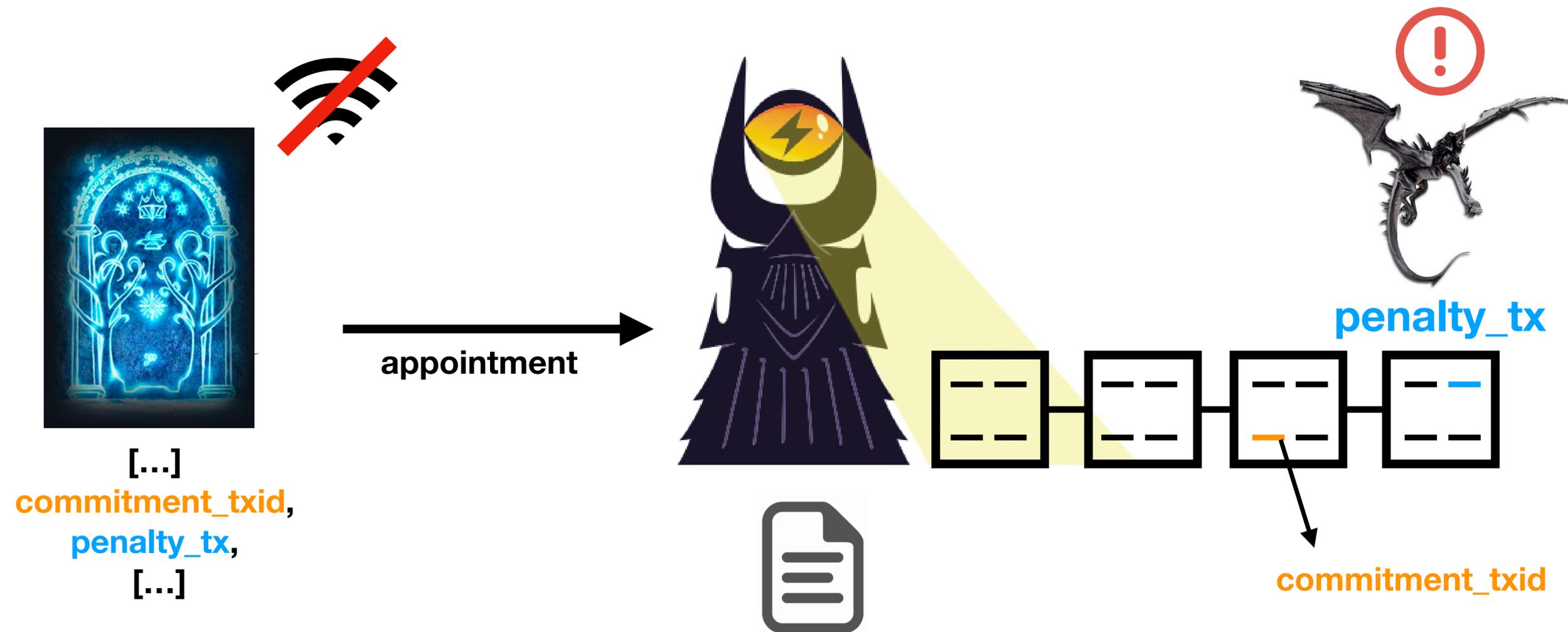
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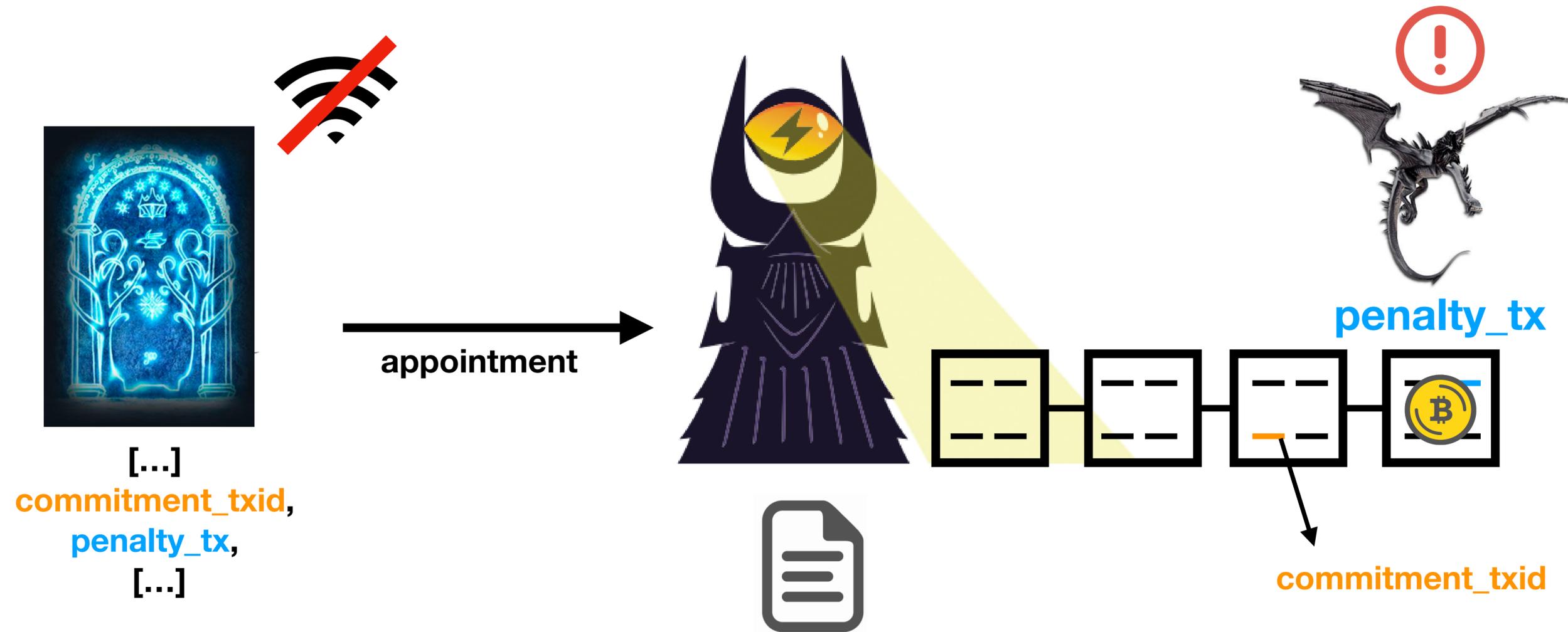
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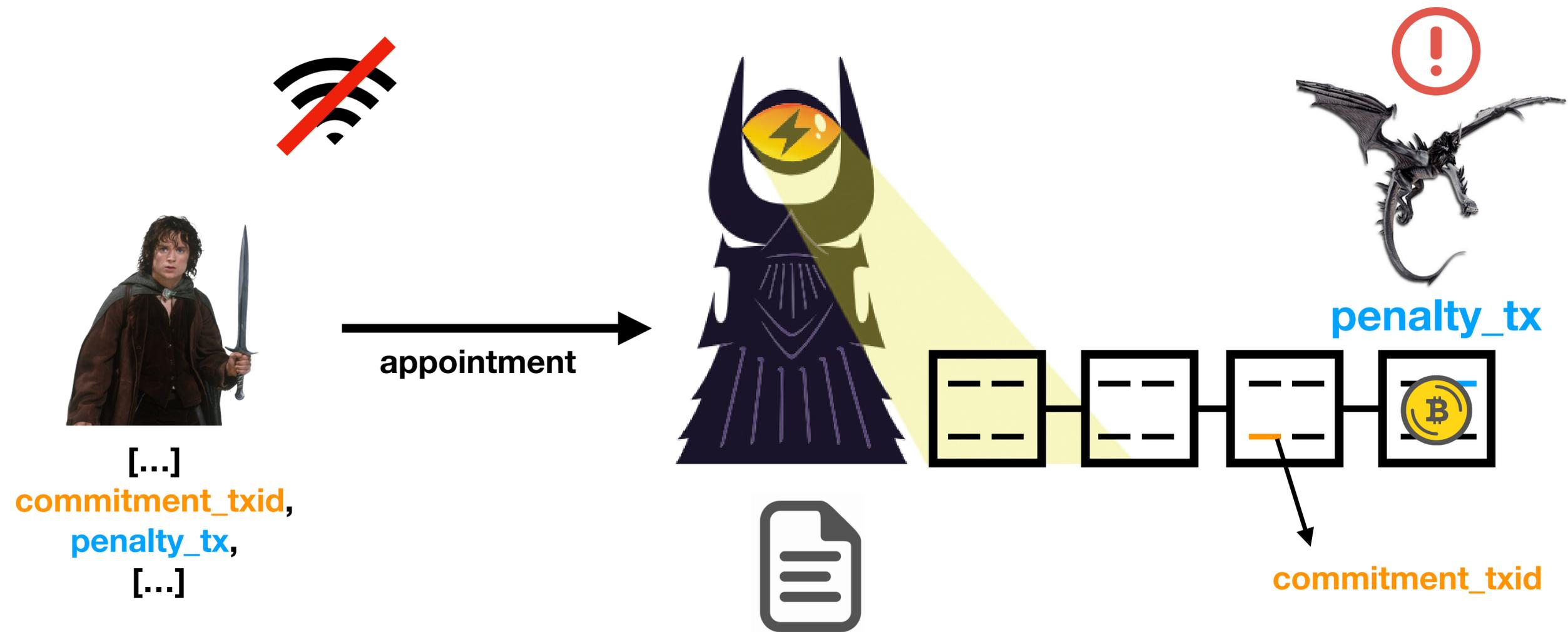
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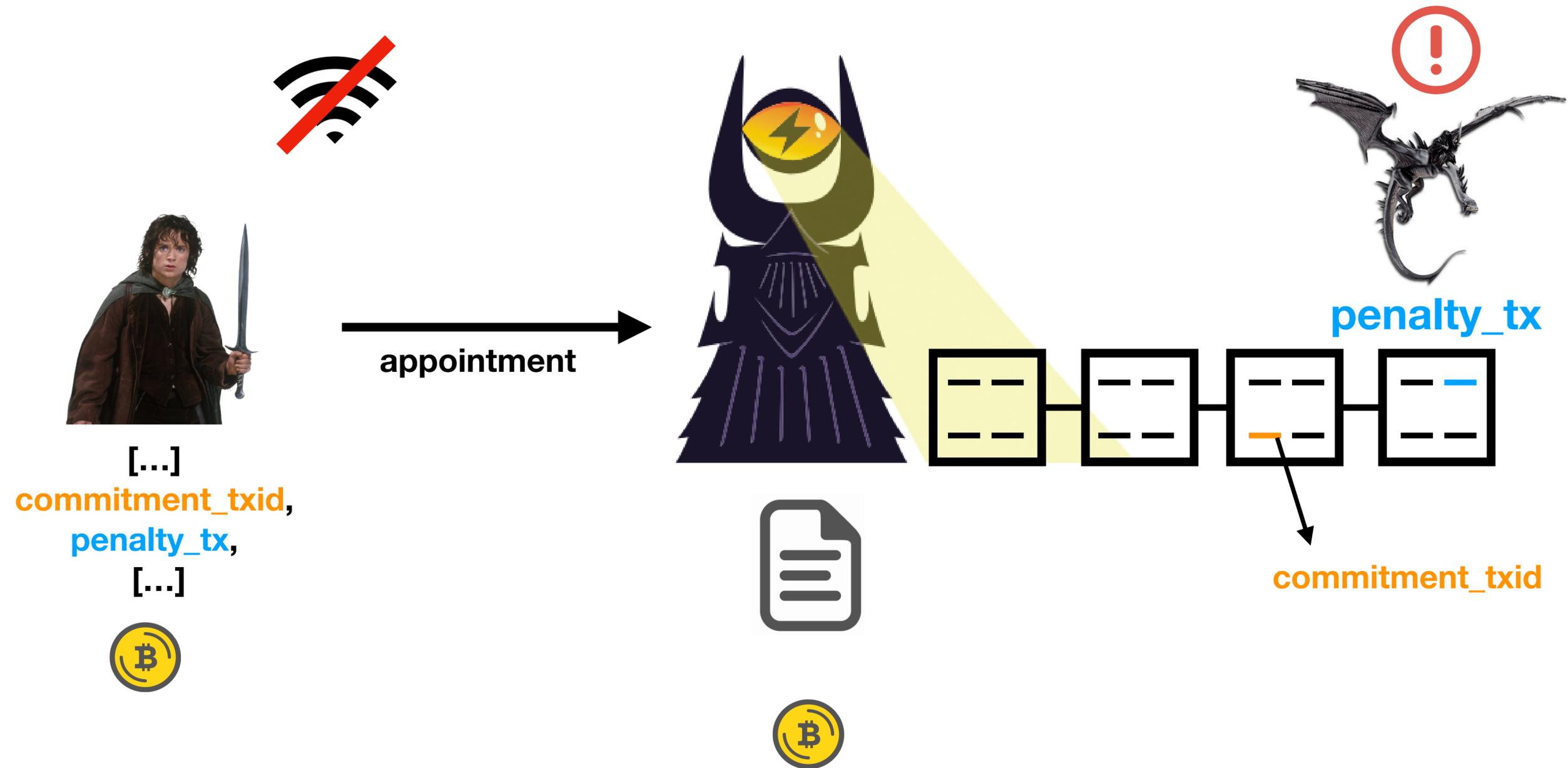
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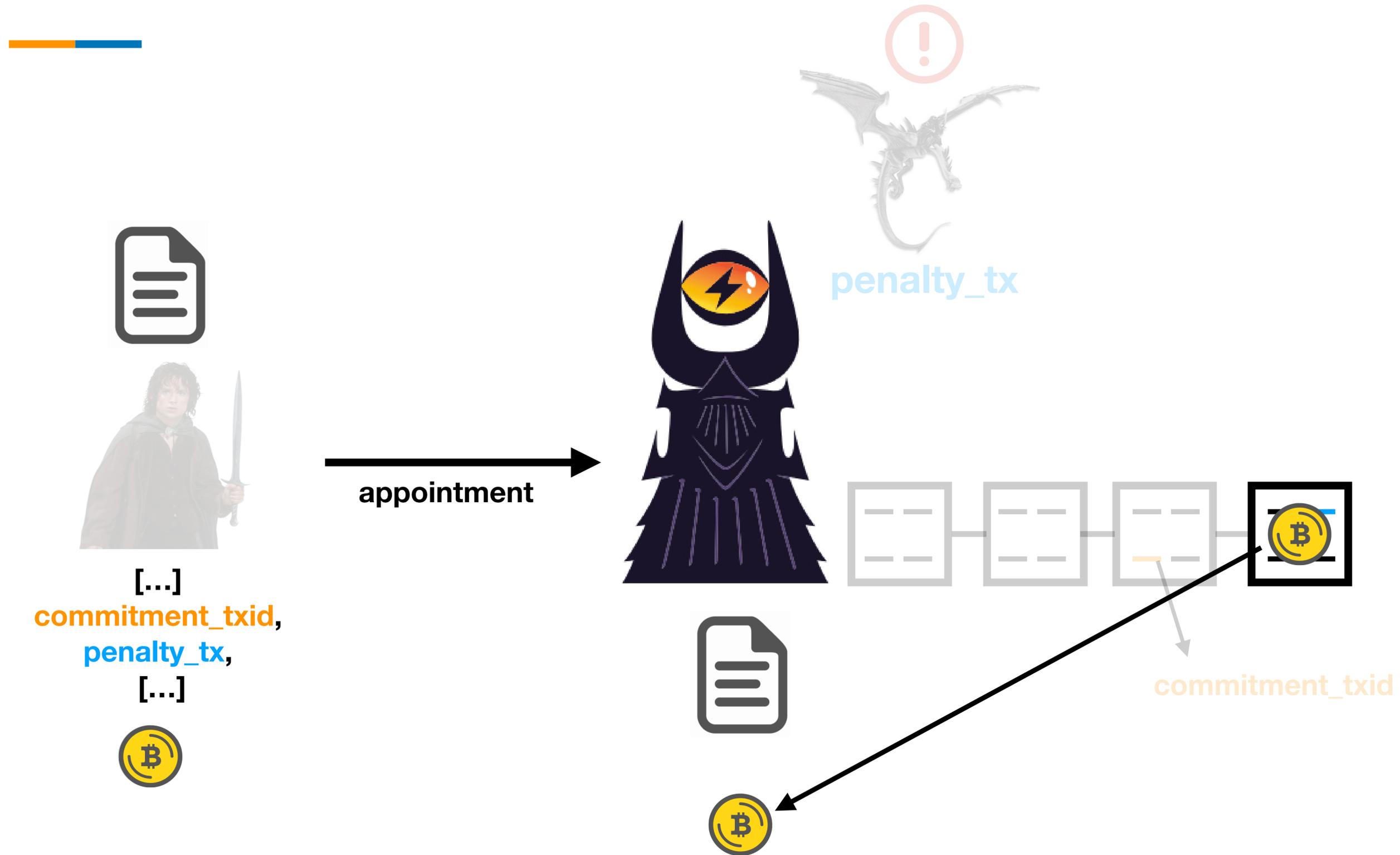
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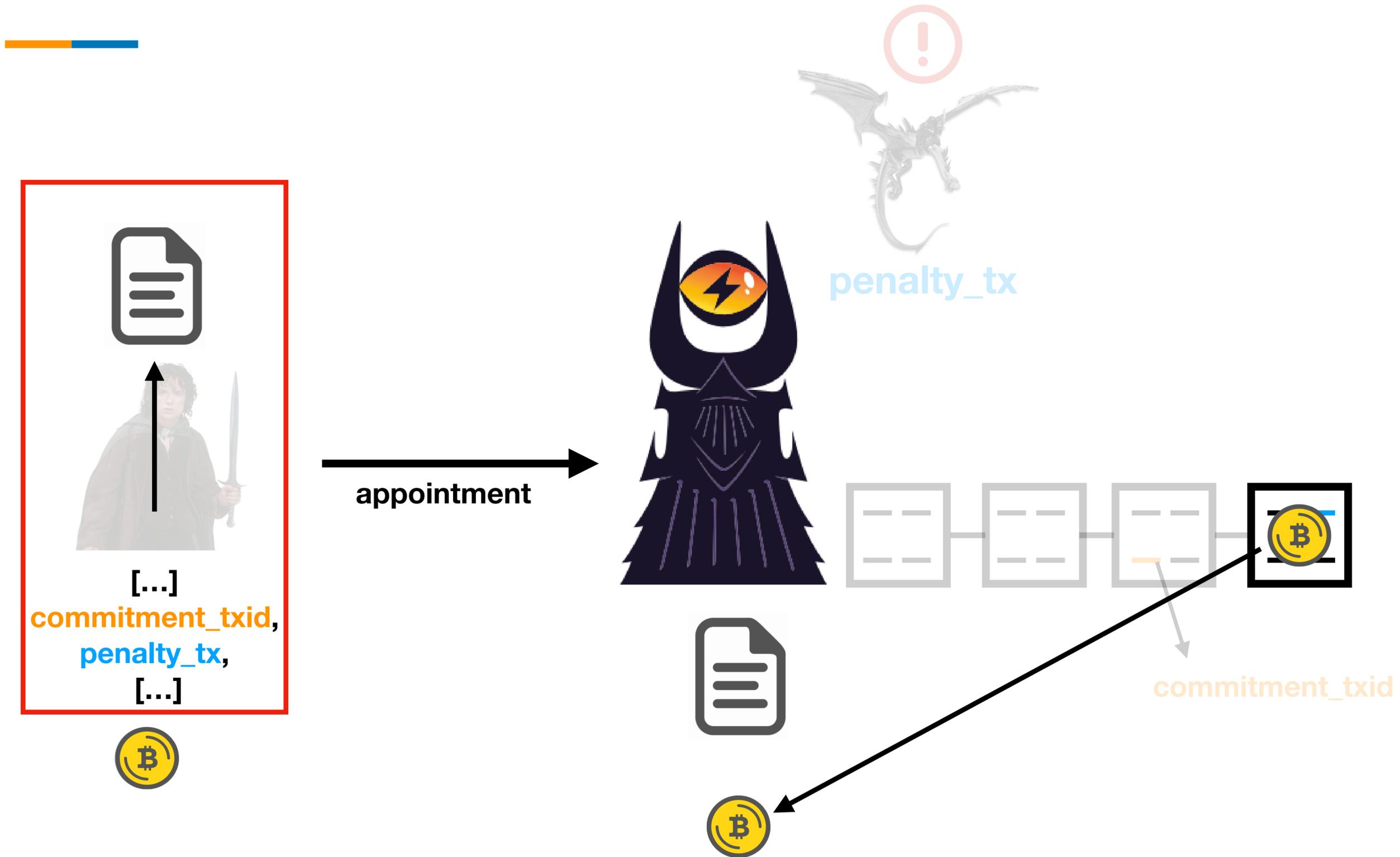
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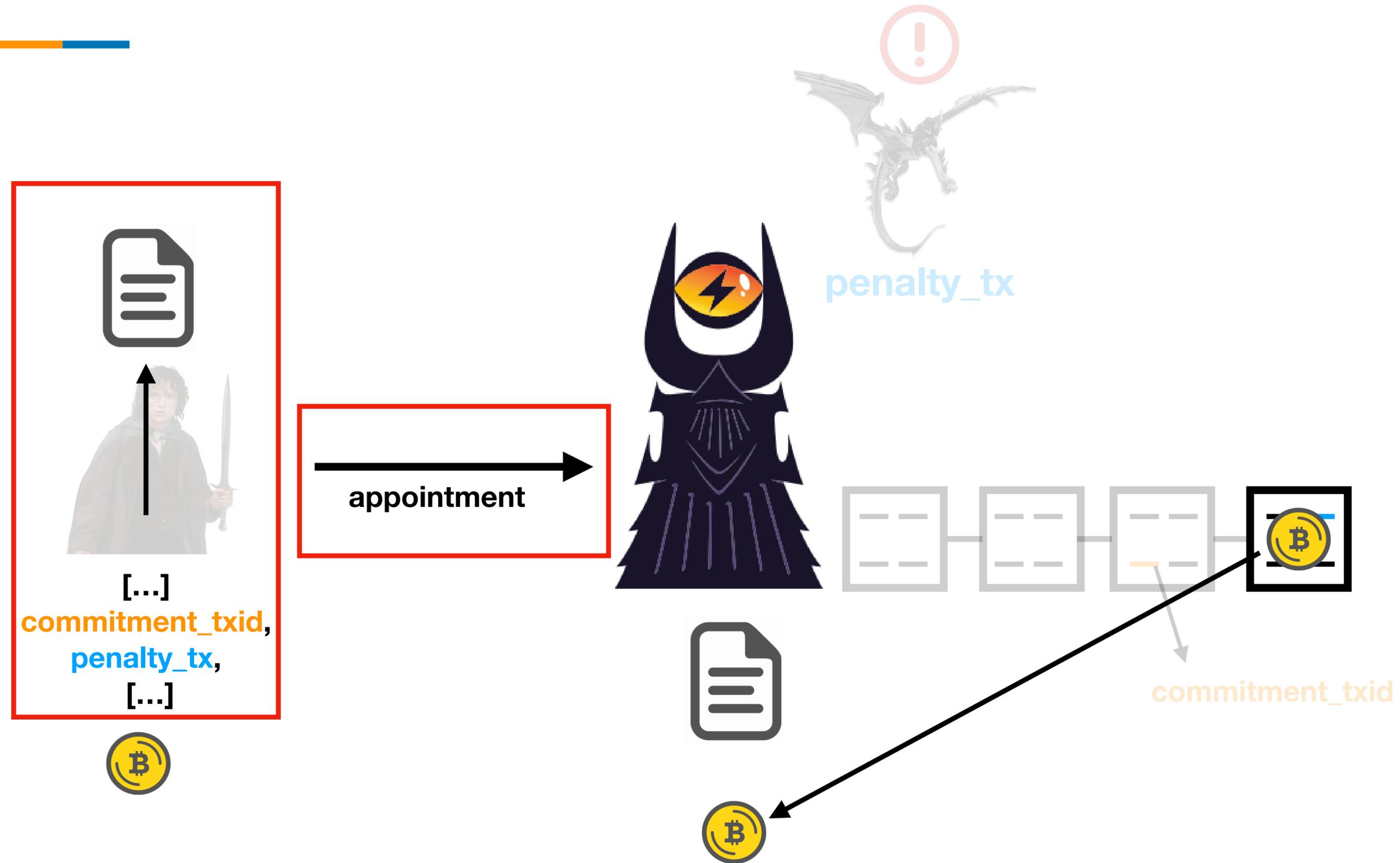
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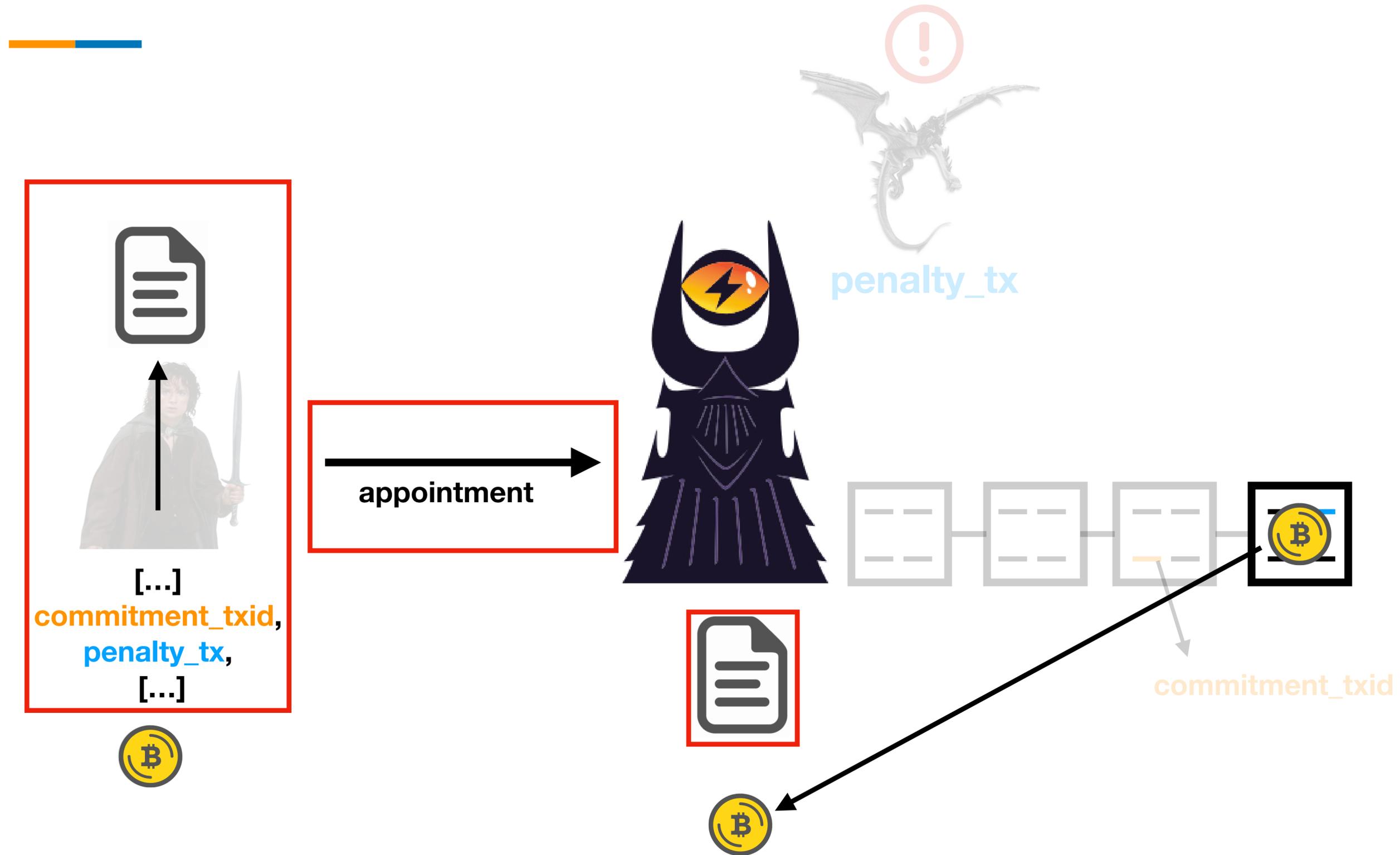
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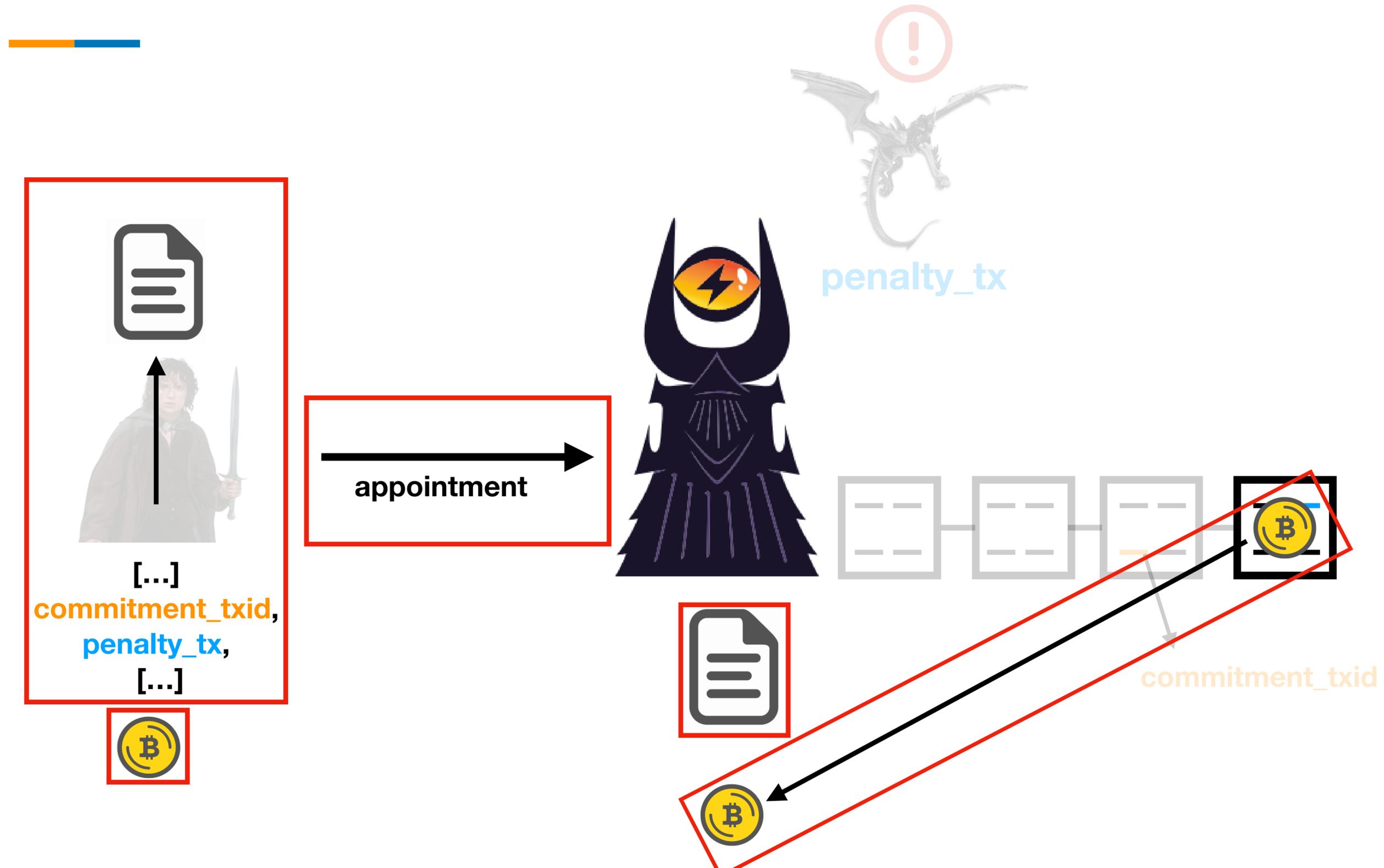
# BASIC WATCHTOWER PROTOCOL



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# (NON-CUSTODIAL) WATCHTOWER DESIGN TRADEOFFS



**PRIVACY**



**What does the Watchtower know about the node?**

**ACCESS**



**Who can use the Watchtower?**

**STORAGE**



**What does the Watchtower have to store?**

**COST**



**What is the user cost to use the Watchtower?**

# NO PRIVACY VS FULL PRIVACY



## NO PRIVACY



**The user sends the penalty transaction as clear text**

- ✔ Can verify data is a transaction
- ✘ Cannot verify transaction is valid
- ✘ Payment information is leaked

## FULL PRIVACY



**The user sends an encrypted penalty transaction**

- ✔ Data only leaked on breach (less)
- ✘ Cannot verify data is a transaction
- ✘ Heavier computation

# NO PRIVACY VS FULL PRIVACY



NO PRIVACY



FULL PRIVACY



**X** Useless information can be sent to the tower

# NO PRIVACY VS FULL PRIVACY



NO PRIVACY



FULL PRIVACY



**X** Useless information can be sent to the tower

STORAGE



# NO PRIVACY VS FULL PRIVACY



NO PRIVACY



FULL PRIVACY



**X** Useless information can be sent to the tower

STORAGE



**Therefore, privacy by design seems a better approach**

# PRIVATE VS PUBLIC ACCESS



## PRIVATE ACCESS



**A limited number of (trusted) users can use the tower**

- ✓ No DoS risk
- ✓ Potentially free service
- ✗ Can't accommodate the whole network

## PUBLIC ACCESS



**Anyone can use the tower**

- ✓ Tower as a service
- Access control required
- ✗ Paid service (high DoS surface if not properly priced)

# PRIVATE VS PUBLIC ACCESS



## PRIVATE ACCESS



**A limited number of (trusted) users can use the tower**

## PUBLIC ACCESS



**Anyone can use the tower**

## LOW STORAGE



## LOW / NO COST



- ✓ Tower as a service
- Access control required
- ✗ Paid service (High DoS surface if not properly priced)

# PRIVATE VS PUBLIC ACCESS



**PRIVATE ACCESS**



**A limited number of (trusted) users can use the tower**

**PUBLIC ACCESS**



**Anyone can use the tower**

**LOW STORAGE**



**LOW / NO COST**



**HIGH STORAGE**



**LOW COST**



# O(N) STORAGE



STORAGE



**The required storage is always going to be big (modulo the number of channel updates).**

- Highly linked to price
- Strategies to align the incentives of the user and the tower are required
- ✗ One appointment per channel update

# ALTRUISTIC VS NON-ALTRUISTIC TOWERS



NO COST



**Using the tower is free**

- ✓ OK for private towers
- ✗ Highly unviable for public towers (highest cost and DoS surface)

LOW COST



**The tower charges a fee**

- ✓ High traffic = profit  
**(if properly priced)**
- ✓ Data can be deleted  
**(if incentives are aligned)**

# ALTRUISTIC VS NON-ALTRUISTIC TOWERS



NO COST



Using the tower is free

LOW COST



The tower charges a fee

PRIVATE ACCESS AND LOW STORAGE



- ✓ High traffic = profit  
(if properly priced)
- ✓ Data can be deleted  
(if incentives are aligned)

# ALTRUISTIC VS NON-ALTRUISTIC TOWERS



NO COST



Using the tower is free

LOW COST



The tower charges a fee

PRIVATE ACCESS AND LOW STORAGE



OR

PUBLIC ACCESS AND HIGH STORAGE



- ✓ High traffic = profit  
(if properly priced)
- ✓ Data can be deleted  
(if incentives are aligned)

# ALTRUISTIC VS NON-ALTRUISTIC TOWERS



NO COST



Using the tower is free

LOW COST



The tower charges a fee

PRIVATE ACCESS AND LOW STORAGE



OR

PUBLIC ACCESS AND HIGH STORAGE



HIGH STORAGE



# IDEAL WATCHTOWER (NO ELTOO)



**PRIVACY**



**High privacy**

**ACCESS**



**Public access**

**STORAGE**



**Non-exploitable  $O(N)$  storage**

**COST**



**Low cost**

# IDEAL WATCHTOWER (NO ELTOO)



**PRIVACY**



**High privacy**

**ACCESS**



**Public access**

**STORAGE**



**Non-exploitable  $O(N)$  storage**

**COST**



**Low cost**



**INTEROPERABLE!**

# BOLT#13



# PRIVACY VIA MONITOR APPROACH (1/3)

## For every channel update:

- The penalty transaction is **encrypted** under a key derived from the commitment transaction id (**sk and iv**)
- A **locator** is also derived from the commitment transaction id
- The tower receives the **encrypted blob and the locator**



# PRIVACY VIA MONITOR APPROACH (2/3)



User side



# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a6800000000

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a6800000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a6800000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

16 MSB

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a68000000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

16 MSB → locator

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a68000000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

16 MSB → locator

cipher = CHACHA20POLY1305

sk = SHA256(commitment\_txid)

IV = 0

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a68000000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

16 MSB → locator

cipher = CHACHA20POLY1305

sk = SHA256(commitment\_txid)

encrypt (penalty\_tx, sk, IV)

IV = 0



# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a6800000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

16 MSB → locator

cipher = CHACHA20POLY1305

sk = SHA256(commitment\_txid)

encrypt (penalty\_tx, sk, IV)

encrypted blob

IV = 0

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a68000000000

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16 MSB



locator

cipher = CHACHA20POLY1305

sk = SHA256(commitment\_txid)

encrypt (penalty\_tx, sk, IV)

encrypted blob

IV = 0

# PRIVACY VIA MONITOR APPROACH (2/3)

User side



penalty\_tx = 020000000001010d8b7512b1f530338ca886...1f9624914fb8a68000000000

commitment\_txid = 4a5e1e4baab89f3a32518...cc77ab2127b7afdeda33

16 MSB



locator

SENT TO THE TOWER

cipher = CHACHA20POLY1305

sk = SHA256(commitment\_txid)

encrypt (penalty\_tx, sk, IV)



encrypted blob

IV = 0

# PRIVACY VIA MONITOR APPROACH (3/3)



Tower side



# PRIVACY VIA MONITOR APPROACH (3/3)

Tower side

for every **transaction\_id** in every block

**locator** = 16 MSB **transaction\_id**



# PRIVACY VIA MONITOR APPROACH (3/3)

Tower side

for every **transaction\_id** in every block

**locator** = 16 MSB **transaction\_id**

if **locator** in appointments:

**sk** = SHA256(**transaction\_id**)

**IV** = 0



# PRIVACY VIA MONITOR APPROACH (3/3)

Tower side

for every **transaction\_id** in every block

**locator** = 16 MSB **transaction\_id**

if **locator** in appointments:

**sk** = SHA256(**transaction\_id**)

**IV** = 0

decrypt (**encrypted blob**, **sk**, **IV**)



# PRIVACY VIA MONITOR APPROACH (3/3)

Tower side

for every **transaction\_id** in every block

**locator** = 16 MSB **transaction\_id**

if **locator** in appointments:

**sk** = SHA256(**transaction\_id**)

**IV** = 0

decrypt (**encrypted blob**, **sk**, **IV**)

**penalty\_tx**



# REVENUE MODELS

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## Bounty

The penalty transaction includes an output for the tower.

## Per-appointment

The tower is paid beforehand, appointment per appointment.

## Subscription

A subscription is paid to the tower that grants access to the user for a certain time/number of appointments.

# BOUNTY - REVENUE MODELS



The tower is paid only if a breach happens and the penalty makes it to the chain



Multiple towers can be hired for the price of one



The tower **can** use CPFP to bump the fee of the penalty transaction



It's easy to spam/DoS the tower with junk



# PER-APPOINTMENT - REVENUE MODELS



The tower is paid beforehand, even if it does not respond to the breach



A rational user will only hire so many towers



The tower **cannot** use CPFP to bump the fee of the penalty transaction



Spamming the tower has a cost



A payment is required for every update



Easily exploitable due lack of entry cost



# SUBSCRIPTION - REVENUE MODELS



The tower is paid beforehand, even if the it does not responds to the breach



A rational user will only hire so many towers



The tower **cannot** use CPFP to bump the fee of the penalty transaction



Spamming the tower has a cost



Minimises number payment to the tower



Exploiting requires paying for a subscription



# SUBSCRIPTIONS VS BOUNTY



**BOTH MODELS HAVE THEIR PROS AND CONS...**

# SUBSCRIPTIONS VS BOUNTY

**BOTH MODELS HAVE THEIR PROS AND CONS...**



# SUBSCRIPTION & BOUNTY - REVENUE MODELS



The tower is paid **a fraction of the cost** beforehand, the rest is paid as a bounty



A rational user will only hire so many towers



The tower **can** use CFP to bump the fee of the penalty transaction



Spamming the tower has a cost



Minimises number payment to the tower



Exploiting requires paying for a subscription



# USER AUTHENTICATION



- Authenticating the user helps preventing resource abuse
- It is required for the subscription model
- **Message signing using the node's secret key**
- **Message signing using an ephemeral key (not linked node id)**
- **Authentication via LSAT or similar approaches**

# EXTENSIONS



The BOLT should have room for extensions so additional features can be added:

- Accountability
- Backups / arbitrary data storage
- Extend trigger logic to work with other protocols

# CURRENT STATE OF THE CODE



- Standalone FOSS tower
- Plugin for c-lightning
- Subscriptions fee of charge
  - Paid subscriptions **Soon™**
- Communication via REST API
- Can be used for backups out of the box (even though it's not meant for it at the moment)
- Live testing instances both for mainnet and testnet

# RESOURCES (1/2)



## **The Eye of Satoshi**

<https://github.com/talaia-labs/python-teos>

## **BOLT13**

<https://github.com/sr-gi/bolt13/blob/master/13-watchtowers.md>

## **c-lightning plugin**

<https://github.com/talaia-labs/python-teos/tree/master/watchtower-plugin>

# RESOURCES (2/2)



## Connecting to The Eye of Satoshi live instances

lightning-cli registertower towerid@host:port

### mainnet

02f695cd372bcd949ff29465e72296eb959468e013a9b080742fb60fff27edc5f2@<https://teos.pisa.watch:443>

### testnet

02f695cd372bcd949ff29465e72296eb959468e013a9b080742fb60fff27edc5f2@<https://teos-testnet.pisa.watch:443>

# QUESTIONS

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